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Relevance scale ☐ ☐ ☐ ☐ ☐**1** [Speaking about Transitive Frames in Propositional Languages](#)

Yasuhito Suzuki, Frank Wolter, Michael Zakharyashev

July 1998 **Journal of Logic, Language and Information**, Volume 7 Issue 3

Full text available:

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This paper is a comparative study of the propositional intuitionistic (non-modal) and classical modal languages interpreted in the standard way on transitive frames. It shows that, when talking about these frames rather than conventional quasi-orders, the intuitionistic language displays some unusual features: its expressive power becomes weaker than that of the modal language, the induced consequence relation does not have a deduction theorem and is not protoalgebraic. Nevertheless, th ...

Keywords: Intuitionistic logic, Kripke frames, basic logic, duality, modal logic**2** [RFC3094: Tekelec's Transport Adapter Layer Interface](#)

D. Sprague, R. Bedyk, D. Brendes, J. Keller

April 2001 rfc, RFC Editor

Additional Information: [full citation](#)

This document proposes the interfaces of a Signaling Gateway, which provides interworking between the Switched Circuit Network (SCN) and an IP network. Since the Gateway is the central point of signaling information, not only does it provide transportation of signaling from one network to another, but it can also provide additional functions such as protocol translation, security screening, routing information, and seamless access to Intelligent Network (IN) services on both ne ...

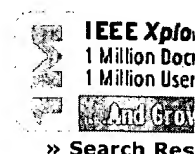
3 [Optimizing direct threaded code by selective inlining](#)

Ian Piumarta, Fabio Riccardi

May 1998 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN 1998 conference on Programming language design and implementation**, Volume 33 Issue 5Full text available: [pdf\(1.28 MB\)](#)Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Achieving good performance in bytecoded language interpreters is difficult without sacrificing both simplicity and portability. This is due to the complexity of dynamic translation ("just-in-time compilation") of bytecodes into native code, which is the mechanism employed universally by high-performance interpreters. We demonstrate that a few simple techniques make it possible to create highly-portable dynamic translators that can attain as much as 70% the performance of optimized C for certain n ...

Keywords: bytecode interpretation, dynamic translation, inlining, just-in-time compilation,

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2 Reducing data access penalty using intelligent opcode-driven cache prefetching

Chi-Hung Chi; Siu-Chung Lau;

Computer Design: VLSI in Computers and Processors, 1995. ICCD '95. Proceedings., 1995 IEEE International Conference on, 2-4 Oct. 1995

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3 Software-controlled operand-gating

Canal, R.; Gonzalez, A.; Smith, J.E.;

Code Generation and Optimization, 2004. CGO 2004. International Symposium on, 20-24 March 2004

Pages:125 - 136

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4 Evolution of the PowerPC architecture

Diefendorff, K.; Oehler, R.; Hochsprung, R.;

Micro, IEEE, Volume: 14, Issue: 2, April 1994

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5 An empirical analysis of the Lilith instruction set

Cook, R.P.;

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1 Matching pursuits sinusoidal speech coding

Etemoglu, C.O.; Cuperman, V.;

Speech and Audio Processing, IEEE Transactions on , Volume: 11 , Issue: 5 , Sept. 2003

Pages:413 - 424

[\[Abstract\]](#) [\[PDF Full-Text \(599 KB\)\]](#) **IEEE JNL**

2 A 2.4 kbit/s CELP speech codec with class-dependent structure

Lupini, P.; Hassanein, H.; Cuperman, V.;

Acoustics, Speech, and Signal Processing, 1993. ICASSP-93., 1993 IEEE International Conference on , Volume: 2 , 27-30 April 1993

Pages:143 - 146 vol.2

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3 Speech coding with an analysis-by-synthesis sinusoidal model

Etemoglu, C.O.; Cuperman, V.; Gersho, A.;

Acoustics, Speech, and Signal Processing, 2000. ICASSP '00. Proceedings. 2000 IEEE International Conference on , Volume: 3 , 5-9 June 2000

Pages:1371 - 1374 vol.3

[\[Abstract\]](#) [\[PDF Full-Text \(368 KB\)\]](#) **IEEE CNF**

4 3D facial animation from Chinese text

Nan Li; Jiajun Bu; Chun Chen; Ronghua Liang;

Systems, Man and Cybernetics, 2003. IEEE International Conference on , Volume: 4 , 5-8 Oct. 2003

Pages:3738 - 3743 vol.4

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... 10. Added **native** support for Raw digital image files from Cameras (Canon, Casio, Fuji, Kodak, Minolta, Nikon ... Added: Extra logging for **transition frame** errors. ...
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tst-frames.h Source File

... used 00477 // for **native** routines ... 00710 00711 //--- 00712 // **Transition frame** from unmanaged ...
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... 00196 // This must be a JITed/managed **native** method 00197 ...
 ContextTransitionFrame::GetMethodFrameVPtr() 00297 // if it's a context **transition frame** that was ...
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Imaja: Bliss Paint FAQ (Frequently Asked Questions)

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 initializeSystemClass()V(System.java:874) > **Transition Frame java.lang.System** ...

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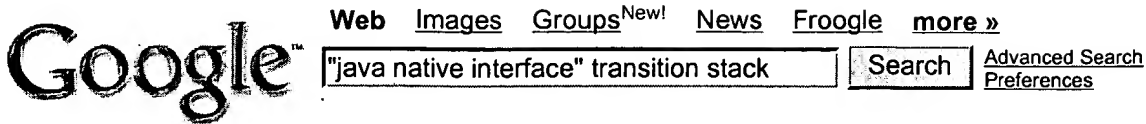
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... Recall that the base **Jikes RVM** system already ... For this **transition**, the system must construct a new ... virtual methods without requiring stack **frame** rewriting on ...

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Citations: Making pure object-oriented languages practical ...

... performed, and is also used by **Jikes RVM** for ... is executed, the compiler reuses the current stack **frame**. ... However, the **transition** for a method that is currently ...

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Bug 26677 - Installer hangs on test video setup with Matrox g450LE

... for example, going back to text, then returning to X will also freeze the computer since you have a text -> non 1792x1344 **transition**.) **Frame Buffer** (vga=788 ...